

# LG621 Manufacturer Returned Equipment Report

A computer format may be used in lieu of this form.

## Manufacturer Information

Manufacturer: \_\_\_\_\_ License Number: MA \_\_\_\_\_ Month/Year: \_\_\_\_\_  
 Street Address: \_\_\_\_\_ City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

## Returned Equipment Information

Distributor License No.	Distributor Name	Game Name	Form Number	Serial Number	Quantity	Reason for Return Code Number*	Action Taken

\* Codes are on page 2. If "Other," attach detailed explanation. **Data privacy notice:** The information requested on this form and any attachments will become public when received by the Board, and will be used to determine your compliance with Minnesota statutes and rules governing lawful gambling activities.

Use form LG621 to report the return of equipment not manufactured in accordance with Minnesota standards.

**Codes.** To the right is a list of codes showing reasons for returns. Each code corresponds to a manufacturing standard that has not been met.

**Instructions.** When using the LG621, enter the appropriate code number in the "Reason for Return" column.

Do not list equipment that has been returned for reasons other than not meeting Minnesota standards. For example, do not list shipment of the wrong game, equipment damaged in shipping, games that could not be sold, or games that customers decided they did not want.

Form LG621 is to be filed for any given month no later than the 10th day of the following month. For example, the LG621 covering December 2018 must be filed no later than January 10, 2019.

If you have any questions, call 651-539-1900 and ask to speak with an investigator.

<b>Tickets</b>
<ul style="list-style-type: none"> <li>11. Mixed serial numbers (two or more serial numbers in game).</li> <li>12x. Extra winners.</li> <li>12m. Missing winners.</li> <li>13. Serial number on ticket does not match serial number on flare (or vice versa).</li> <li>14. Ticket count short or long.</li> <li>15. Mixed colors.</li> <li>16. Payout on tickets does not match flare (or vice versa).</li> </ul>
<b>Flares</b>
<ul style="list-style-type: none"> <li>21. No Minnesota logo.</li> <li>22. Bar code is wrong, missing, or unreadable.</li> <li>23. No Minnesota language.</li> <li>24. Flare not included with game.</li> <li>25. Flare does not match game (this is other than serial number not matching).</li> <li>26. Other nonconforming flare.</li> </ul>
<b>Production</b>
<ul style="list-style-type: none"> <li>31. Wrong symbols on tickets.</li> <li>32. Tickets do not open (includes bad perforations).</li> <li>33. Glue is bad or not present.</li> <li>34. No printing on tickets.</li> <li>35. Tickets do not vend.</li> <li>36. Poor printing.</li> <li>37. Symbols on tickets not aligned in windows.</li> <li>38. Winners can be detected through irregularities on tickets (i.e. uneven borders, color, alignment of symbols or serial numbers).</li> </ul>
<b>Packaging</b>
<ul style="list-style-type: none"> <li>41. Seals broken or missing.</li> <li>42. Games in case do not match case label bar codes.</li> <li>43. No interior bar code included in deal.</li> </ul>
<b>Other</b>
<ul style="list-style-type: none"> <li>51. Recall.</li> <li>52. Anything not covered in the codes listed above - <b>attach detailed written explanation.</b></li> </ul>