

MI SPIRIT AND FOUR FUNDAMENTAL PROCESSES – JEOPARDY GAME

Supplies: 2 handouts and Jeopardy game

Intro:

- Check in with participants – this is our 3rd practice session for this go-around
- How is everyone doing?
- Any comments/thoughts?
- Through feedback and discussion it felt like now was a good time to do a bigger, overview of MI again (prior sessions we've focused a lot on change talk)
- So today we are going to have lots of fun, review some basics again and take an overall look at MI and the spirit of MI. Then we will play a game 😊

1. Who remembers how to fill in this statement : “If you are doing this _____ you are doing MI” (Answer: **Staying in the MI Spirit**)

Who remembers what the components of MI Spirit is --- here's a hint - **Write PACE on the board** – The roots of the tree (don't draw the tree out – too confusing)

P Partnership

A Acceptance/Autonomy

C Compassion

E Evocation

Pass around the **hand-out** on these four things (Amber to complete), Discuss

Scenario discussion about MI Spirit: How do you stay in the spirit of MI when someone keeps doing blank blank

2. Move on to the 4 Fundamental Processes – **hand-out** – talk briefly about this, reminding that all four occur in MI, not just pieces. Engaging is the most important. In Evoking the % is 70% client, 30% agent
3. Play Jeopardy game

Below is the link for Jeopardy. **Choose the option to the right and just type in your own password.** That way people can edit and do whatever they want and will have their own template. Since the \$500 questions are DFO specific, they will want to change them.

<https://jeopardylabs.com/confirm/mi-jeopardy2>