

Final Data: State Fiscal year 2015 Youth Competitive Grants
Northwest Minnesota Private Industry Council

Participant Summary

Total:	38		
Male:	23		
Female:	15	Hispanic/Latino:	7
		American Indian:	0
		Asian/Pacific Islander:	2
		Black/African American:	1
		White:	28
Ages			
14-15:	13		
16-17:	21		
18:	4		
19-21:	0		
22-24:	0		

GOAL 1: Provide work experience for youth who are economically disadvantaged or at-risk, ages 14 through 24.

As of June 30, 2015, the Computers for Our Community Program provided work experience opportunities to 38 youth ages 14-24 living in Northwest Minnesota who were considered economically disadvantaged and/or at-risk. Of the youth that participated in the project, 35 were youth with a documented disability, 34 were not employed at the time of program enrollment, 12 were from families receiving public assistance, 4 were Foster Youth, 5 were youth offenders, and 12 were basic skills deficient.

GOAL 2: Promote mastery of work-readiness competencies and 21st Century skills as demonstrated through workplace portfolios and other assessments.

Data regarding the attainment of work readiness skills was conducted regularly. The crew leader submitted feedback on a bi-weekly basis in coordination with the submittal of the participant's time card. In addition to working on basic work readiness skills, participants also spent time participating in activities that promoted the development of soft skills and job seeking skills. Youth worked on resume and cover letter development and spent time discussing and practicing their interviewing skills. The "Skills to Pay the Bills" curriculum, developed by the Office of Disability Employment Policy and the Department of Labor, were utilized to teach youth about soft skills needed to successfully obtain and maintain employment.

GOAL 3: Promote skill acquisition (academic and work readiness) through project based instruction.

Youth working on this project were able to develop occupational skills related to computers and technology. The supervision of the adult Crew Leader, who sets a positive example, was invaluable to these youth. With direction, youth workers were completing the tasks necessary to ensure that the computers were ready for

distribution. Each computer that was donated to the project was cleaned, set up, and checked to ensure that it was in good repair. With the recent expiration of the Microsoft XP operating system, youth were learning to screen and assess the computers to determine if the computers were compatible with other current operating systems. The skills used in that process were further developed through a 2-day basic course held at Northland College in August of 2014.

GOAL 4: Increase exposure to in-demand jobs important to regional economies.

Labor Market information was explored with ALL youth who worked with Inter-County Community Council staff. Youth involved in the Computers for Our Community project participated in a number of tours to local businesses to provide exposure to in demand occupations and to show participating youth examples of technology being used in local businesses and industry. Many of the youth, although living in close proximity to these employers, were not aware of the different types of positions available. Having the employers speak to the group of youth about expectations of the specific employer re-emphasizes many of the messages the youth had heard throughout the project.

GOAL 5: Provide high-quality work sites and overall participant and employer satisfaction.

Youth participating in this project were all asked to complete a survey following the completion of their work experience, as of June 30th, the end of Year 2 of the project, 36 youth have completed their participation in the Computers for Our Community Project and of that 36, 27 returned surveys upon completion. Of the 27 responses received, 12 rated the experience as "Excellent", eight as "Very Good", and seven as "Average".

GOAL 6: Connect to and strengthen other key educational initiatives and systems in the area.

The Computers for Our Community Program was a community collaborative that provided access to technology to low income families. The Computers for Our Community Project was closely tied to our local school districts and the district in Thief River Falls found space for this project as many of the families receiving computers were households with children and young adults. In the Crookston area, working with Head Start, eligible families also increased the exposure of the project and strengthened the educational opportunities for those families.

YOUTH COMPETITIVE GRANT DATA SUMMARY
SFY 2015 Annual Report Data (Cumulative Through June 30, 2015)

IDENTIFYING INFORMATION		
Grantee: Northwest Private Industry Council 1101 Hwy 1 East Thief River Falls, MN 56701		Contact: Kristine Anderson, Executive Director
Phone #: 218-683-8060		E-mail Address: kanderson@nwpic.net
TOTAL SERVED – GROUP SERVICES		38
<p>The number provided above is to include all persons who participate in grant funded group activity (or activities). For example, the number is to include the number of persons involved in job fairs or the number of family members of a participant who also participate and benefit from the granted funded activity. In the case of an activity led by a youth participant, the participant is to be counted in both the group services and individual services categories.</p>		
TOTAL PARTICIPANTS SERVED – INDIVIDUAL SERVICES		
Total Individual Participants Served		38
Gender	A. Male	23
	B. Female	15
Age	A. 14 – 15	13
	B. 16 – 17	21
	C. 18	4
	D. 19 – 21	0
	E. 22 – 24	0
Ethnicity / Race	A. Hispanic/Latino	7
	B. American Indian or Alaska Native	0
	C. Asian/Pacific Islander	2
	D. Black or African American	1
	E. White	28
Education Level	A. 8 th grade and under	7
	B. 9 th Grade – 12 th Grade	31
	C. High School graduate or equivalent	0

**YOUTH COMPETITIVE GRANT DATA SUMMARY
SFY 2015 Annual Report Data (Cumulative Through June 30, 2015)**

	D. Post-Secondary Education	0
Other Demographics	A. Limited English Proficient	0
	B. Youth From Families Receiving Public Assistance	12
	C. Foster Youth	4
	D. Youth with a Disability	35
	E. High School Drop-Out	0
	F. Youth Offender	5
	G. Pregnant or Parenting Youth	0
	H. Basic Skills Deficient	12
	I. Homeless or Runaway Youth	0
	J. Not Employed at Program Enrollment	34
K. Veteran	0	
PROGRAM SERVICES, ACTIVITIES, AND OTHER RELATED ASSISTANCE		
	A. Received Education or Job Training Activities	38
	B. Received Work Experience Activities	38
	C. Received Community Involvement and Leadership Development Activities	38
	D. Received Post-Secondary Exploration, Career Guidance and Planning Activities	17
	E. Received Mentoring Activities	38
	F. Received Support Services	17
INDICATORS OF PERFORMANCE		
	A. Attained Work Readiness or Education Goals	36
	B. Received Academic Credit or Service Learning Credit	0
	C. Obtained High School Diploma, GED, Remained in School, Obtained a Certificate or Degree, or Dropout – Returned to School	37
	D. Entered Post Secondary Education, Vocational/Occupational Skills Training, Apprenticeship, Military, Job Search or Employment	10
	E. Completed Program Objective	36
CUSTOMER SATISFACTION		
	A. Number of participants rating experience as "Excellent"	12

YOUTH COMPETITIVE GRANT DATA SUMMARY
SFY 2015 Annual Report Data (Cumulative Through June 30, 2015)

B. Number of participants rating experience as "Very Good"	8
C. Number of participants rating experience as "Average"	7
D. Number of participants rating experience as "Below Average"	0
E. Number of participants rating experience as "Poor"	0
F. Total Number of Surveys Completed	27